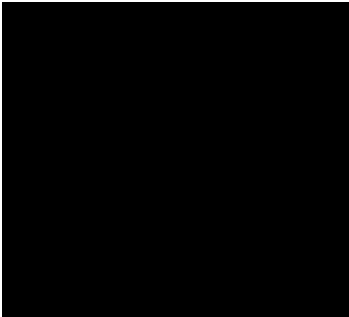


AMELIA MING HIRSCHAUER

Visual Artist / Designer / Art Director / Web Designer / Animator / Illustrator

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EDUCATION

- Royal Melbourne Institute of Technology** Melbourne, Australia
Master of Creative Media: Animation & Interactive Media 2013
- University of Melbourne: Victorian College of the Arts** Melbourne, Australia
Master of Visual Art 2011
Postgraduate Diploma of Visual Art 2010
- University of Notre Dame** Notre Dame, IN
Bachelor of Fine Art with focus on graphic design, additional minor in Japanese 2008

EXPERIENCE

- Media Creatures | Art Director** Melbourne, Australia (2013 January–2016 June)
Was the primary producer for in-house and client graphic design, director of animation/motion graphics, and website developer for the many brands under the *Media Creatures* production family. This included designing material for both web and print, setting up and maintaining multiple websites, handling any publishing involving code, and creating onscreen graphics for collaborative video content. Occasionally assisted sourcing or making props for live-action videos, wrote and produced original animated content, and trained junior animators in After Effects.
- Poncho | Webmaster** Melbourne, Australia (2010 January–2016 June)
Responsible for website construction, maintenance, brand identity, and miscellaneous graphics for the show.

- Furst Media | Graphic Designer** Melbourne, Australia (2008 November–2010 January)
Casual employment required digital image manipulation, page layout, typesetting, and print preparation for the publications *Fashion Journal* and *Beat Magazine*. Was also responsible for website redesign, construction, and maintenance of internet television counterpoint *BeatTV*.

- Center for Creative Computing | Consultant and Manager** Notre Dame, IN (2006 January–2008 May)
Ran the Digital Printing Studio for the Art Department of the University of Notre Dame. This involved preparing and producing large-format gallery-quality prints while assisting students and teachers with imaging software and film scanners. Manager role included training new DPS consultants, scheduling, organizing and reordering the paper and ink supply stock.

- The Snite Museum of Art | Curator Assitant** Notre Dame, IN (2007 October–December)
Assistant to curator Dr. Stephen Moriarty in the historic photograph collection at the University of Notre Dame's Snite Museum of Art. Tasks included digitizing, retouching, cropping, and filing images.

- Spark Studio | Graphic Design Intern** Melbourne, Australia (2007 June–August)
Full-time graphic design internship experience included working on small branding projects for the firm.

SKILLS & SPECIALTIES

illustration	digital painting
2D animation	motion tracking
motion graphics	logo design
retouching	brand identity
color correction	web design
storyboarding	analytics/SEO
layout	scriptwriting
typesetting	directing
print preflight	sculpting

TECH PROFICIENCY

Photoshop	▲▲▲▲▲▲
Illustrator	▲▲▲▲▲▲
After Effects	▲▲▲▲▲▲
InDesign	▲▲▲▲▲▲
Flash/Animate	▲▲▲▲▲△
Premiere Pro	▲▲▲▲▲△
Dreamweaver	▲▲▲▲▲△
HTML, CSS	▲▲▲▲▲△
PHP	▲▲▲▲▲△
JavaScript	▲▲▲▲▲△
Wordpress	▲▲▲▲▲△
Maya	▲▲▲▲▲△
Unity 3D	▲▲▲▲▲△
Office/iWork etc.	▲▲▲▲▲▲

INTERESTS & HOBBIES

Video Games	Fashion
Cinema	Interior Design
Coding	Taxidermy

AWARDS

- Fiona Myer Award** (2011) For *GlytchBear*, digital painting work in the annual VCA Masters Exhibition.

- Indiana Collegiate Press Association Literary Magazine of the Year** (2008, 2009) Won awards for "Best Overall Design" (1st and 2nd place), "Best Cover Design" (1st and 2nd place), and "Best Photo Illustration" (3rd place) for art & design direction in both Winter and Spring 2008 issues of *The Juggler*.

- Radwan and Allen Riley Prize in Studio Art** (2008 April) An annually awarded prize for excellence in the studio arts. Awarded for thesis work *Bête Noire* in the Notre Dame BFA Exhibition.